

Mechanics

ON ONE NONLINEAR DIFFERENTIAL SEVERAL PERSON GAME IN
CASE OF MANY AIM SETS

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The differential several person game in case of aim sets is considered, the dynamics of which is described by a nonlinear differential equation. A balance set of strategies is constructed by means of the method of extreme aiming at the corresponding set.

Keywords: differential several person games, many aim sets, balance set of strategies.

1. A differential game is considered in the following statement. The dynamics of system is described by the differential equation

$$\dot{x} = f(t, x, u_1, \dots, u_k), \quad u_i \in P_i \subset R^{n_i}, \quad i = 1, 2, \dots, k. \quad (1.1)$$

Here $x \in R^n$ is a phase vector, u_i is an operating influence of the i -th player, P_i is a compact set in R^{n_i} space, $f: [t_0, \infty) \times R^n \times R^{n_1} \times \dots \times R^{n_k} \rightarrow R^n$ is the vector-function that is continuous on the set of all arguments at $t_0 \leq t \leq \theta$ (t_0 and θ are the given instants of time).

Let us introduce the following notations:

$$P = P_1 \times \dots \times P_k, \quad P^{(i)} = P_1 \times \dots \times P_{i-1} \times P_{i+1} \times \dots \times P_k,$$

$$u = (u_1, \dots, u_k), \quad u^{(i)} = (u_1, \dots, u_{i-1}, u_{i+1}, \dots, u_k),$$

$$K = \{1, 2, \dots, k\}, \quad K(i) = \{1, \dots, i-1, i+1, \dots, k\}.$$

It is assumed that function $f(\cdot)$ satisfies the condition of infinite continuation of solutions, the condition of Lipschitz with respect to x and there is a saddle point for the “small game” [1].

Let \mathcal{G}_j ($j = 1, \dots, m$) be intermediate instants of time on $[t_0, \theta]$ interval such that $t_0 = \mathcal{G}_0 < \mathcal{G}_1 < \dots < \mathcal{G}_m = \theta$, and the compact sets $M_1^{(j)}, \dots, M_k^{(j)}$ ($j = 1, \dots, m$) satisfy the following conditions: $M_i^{(j)} \cap G(\mathcal{G}_j, t_0, x_0) \neq \emptyset$ ($i = 1, 2, \dots, k$, $j = 1, \dots, m$).

Here the area of approachability of system (1.1) from the position $\{t_0, x_0\}$ at an instant \mathcal{G}_j is denoted as $G(\mathcal{G}_j, t_0, x_0)$. The set $M_i^{(j)}$ is aim set for the i -th player at the instant \mathcal{G}_j .

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Now consider the differential several person game for many aim sets, in which each player tries to reduce the total motion distance from the aim sets at the instants \mathcal{G}_j , i.e. the aim of the i -th player is to approach the sets $M_i^{(j)}$ at instants \mathcal{G}_j ($j=1, \dots, m$).

In this work the questions of existence of balance set of strategies concerning to the initial position is considered.

Let $\{t_0, x_0\}$ be an initial position of system (1.1), where $x_0 = x(t_0)$, Δ_r is the splitting of half-interval $t_0 \leq t < \infty$, $\tau_1^{(r)}, \tau_2^{(r)}, \dots$ are splitting nodes, then the diameter of splitting will be $\delta_r = \sup_s (\tau_{s+1}^{(r)} - \tau_s^{(r)})$. It is supposed that at any splitting Δ_r the instants \mathcal{G}_j ($j=1, \dots, m$) are splitting nodes, i.e.

$$\tau_{s_0}^{(r)} = t_0 = \mathcal{G}_0, \tau_{s_1}^{(r)} = \mathcal{G}_1, \dots, \tau_{s_m}^{(r)} = \mathcal{G}_m = \theta. \quad (1.2)$$

The sectionally positioning control $u_i^{(s)}[\tau_s^{(r)}, x[\tau_s^{(r)}]]$ and strategies of players U_i , the Euler's broken lines

$$x_{\Delta}^{(s)} \left[\cdot, \tau_s^{(r)}, x_{\Delta}^{(s)}[\tau_s^{(r)}], u_i[\tau_s^{(r)}, x_{\Delta}^{(s)}[\tau_s^{(r)}]], \dots, u_i[\tau_s^{(r)}, x_{\Delta}^{(s)}[\tau_s^{(r)}]], u_{i+1}[t], \dots, u_k[t] \right],$$

generated by the controls of l players ($1 \leq l \leq k$), are defined on $[\tau_s^{(r)}, \tau_{s+1}^{(r)}]$ ($s=0, 1, \dots$) intervals. On the whole interval $[t_0, \theta]$ the motion of system is defined as an absolutely continuous function, for which one can find the Euler's broken lines that uniformly converge to it. By $X[t_0, x_0, U_i, \dots, U_i]$ we denote the totality of all movements leaving the position $\{t_0, x_0\}$ and generated by the strategies U_i, \dots, U_i of l players ($1 \leq l \leq k$). It is called the bunch of movements.

2. Let the players work for the stability of situation: the choice of strategy for each player is based on some principle, the deviation from which can result in an increase of the gain of other players. Such a principle is the case at the choice of balance set of strategies defined as follows:

Definition 1. The set of strategies $\{U_1^o, \dots, U_k^o\}$ is referred to as balanced with respect to the initial position $\{t_0, x_0\}$, if for each number $i \in K$ any movement $x[\cdot]$ from the bunch $X[t_0, x_0, U_1^o, \dots, U_{i-1}^o, U_{i+1}^o, \dots, U_k^o]$ avoids meeting the set $M_i^{(j)}$ up to the instant \mathcal{G}_j for all $j=1, \dots, m$.

The balance set of strategies of players will be constructed using the method of aiming at the corresponding set [1].

Let the set W be given in space $[t_0, \theta] \times R^n$, in which for all $t \in [t_0, \theta]$ $W(t) = \{x \mid \{t, x\} \in W\} \neq \emptyset$ and which satisfies the following two conditions:

Condition 1. The set W is closed, and for all $i \in K$ and $j=1, \dots, m$

$$W(\mathcal{G}_j) \cap M_i^{(j)} = \emptyset.$$

Condition 2. Irrespective of the position $\{t_*, x_*\} \in W$, the number $i \in K$, the vector $u_i^*(\cdot) \in P_i$ and instant of time $t^* \in [t_*, \theta]$, there are admissible strategies $u_{\alpha}(\cdot) \in P_{\alpha}$, $\alpha \in K(i)$, such that for the solution $x(\cdot)$ of differential equation

$$\dot{x} = f(t, x, u_1, \dots, u_{i-1}, u_i^*, u_{i+1}, \dots, u_k), \quad x(t_*) = x_*, \quad (2.1)$$

it holds that $\{t^*, x(t^*)\} \in W$ (or, what is the same, there is a movement $x(\cdot)$ from a bunch of movements $X[t_*, x_*, U_i^*]$ such that $\{t^*, x(t^*)\} \in W$).

Now define the set of strategies U_1^e, \dots, U_k^e extreme to set W , that satisfies the following two conditions [1]:

Condition 3. If $\{t, x\} \notin W$ and $W(t) = \{x / \{t, x\} \in W\} \neq \emptyset$, then for all $i \in K$ the strategies $u_i^e = U_i^e(t, x)$ are found from equality

$$\begin{aligned} \max_{u_\alpha \in P_\alpha (\alpha \in K(i))} (x - w)' f(t, x, u_1, \dots, u_{i-1}, u_i^e, u_{i+1}, \dots, u_k) = \\ = \min_{u_i \in P_i} \max_{u_\alpha \in P_\alpha (\alpha \in K(i))} (x - w)' f(t, x, u_1, \dots, u_k). \end{aligned} \quad (2.2)$$

Here w is whatever vector (the same for all i) satisfying the condition

$$\|x - w\| = \min_{w \in W(t)} \|x - w\|.$$

Condition 4. If $\{t, x\} \notin W$, but $W(t) = \emptyset$ or $\{t, x\} \in W$, then $u_i^e(t, x)$ is an arbitrary vector from P_i for all $i \in K$.

Theorem 1. Let the set W satisfies Conditions 1 and 2 and $\{t, x\} \in W$. Then the set of strategies defined by the Conditions 3 and 4 is balanced (in the sense of Definition 1) with respect to the initial position $\{t, x\}$.

Proof. Let the i -th player select an admissible strategy U_i . It will be shown that $x(t^*, t, x, U_1^e, \dots, U_{i-1}^e, U_i, U_{i+1}^e, \dots, U_k^e) \in W(t^*)$ at $t \leq t^* \leq \theta$.

Now denote as $(K(i), i, W(t), M_i^{(j)}, \{\mathcal{G}_j\}, j=1, \dots, m)$ the differential game of two persons, in which the set of players $K(i)$ seeks to hold out the movement in set W by instants \mathcal{G}_j , and the i -th player seeks to deviate the movement of system from sets $W(\mathcal{G}_j)$, $j=1, \dots, m$.

The strategies defined by Conditions 3 and 4 keep the system state in the set W for any movement from $X[t_0, x_0, U_1^e, \dots, U_{i-1}^e, U_{i+1}^e, \dots, U_k^e]$ commenced in it up to the instants \mathcal{G}_j ($j=1, \dots, m$). Therefore, the extreme strategies form barriers around the set W that impede the exit of movements $x[t]$ from W up to the instants \mathcal{G}_j . Hence, according to [1] (Lemma 15.1), the strategies $U_1^e, \dots, U_{i-1}^e, U_{i+1}^e, \dots, U_k^e$ would hold the system movement on the set W till the instants of time \mathcal{G}_j , $j=1, \dots, m$, for any strategy U_i , i.e. the set of strategies $U_1^e, \dots, U_{i-1}^e, U_{i+1}^e, \dots, U_k^e$ is balanced initial positions from W .

For construction of set W for the following reasoning will be used.

Let the sets $N^{(j)}$ ($j=1, \dots, m$) are the convex compacts in R^n that satisfy the conditions $N^{(j)} \cap M_i^{(j)} = \emptyset$, $i \in K$, $j=1, \dots, m$.

Let the system reach the position $\{t, x\}$ ($\mathcal{G}_{r-1} \leq t < \mathcal{G}_r$). Now define

$$\begin{aligned} \varepsilon_i^0(t, x) = & \max_{\|l_j^{(i)}\|=1, \beta=r, \dots, m} \sum_{j=r}^m (\langle l_j^{(i)}, x \rangle + \min_{-q \in N^{(j)}} \langle l_j^{(i)}, q \rangle + \\ & + \int_t^{\theta} \max_{u_i \in P_i} \min_{u_\alpha \in P_\alpha (\alpha \in K(i))} \langle l_j^{(i)}, f^j(\tau, x, u_1, \dots, u_k) \rangle d\tau), \end{aligned} \quad (2.3)$$

if the right hand side is more than zero and $\varepsilon_i^0(t, x) = 0$ otherwise. Here

$$f^j(\tau, x, u_1, \dots, u_k) = \begin{cases} f(\tau, x, u_1, \dots, u_k) & \text{at } \tau \leq \vartheta_j, \\ 0 & \text{at } \tau > \vartheta_j. \end{cases}$$

Let

$$\varepsilon^0(t, x) = \max_{i \in K} \varepsilon_i^0(t, x), \quad (2.4)$$

$\varepsilon_i^0(t, x)$, $\varepsilon^0(t, x)$ being continuous functions of their arguments. Now introduce the following notations:

- denote as $I^{(0)}(t, x)$ the set of maximizing indexes in (2.4) for position $\{t, x\}$, where $\varepsilon^0(t, x) > 0$ and $I^{(0)}(t, x) = K$, if $\varepsilon^0(t, x) = 0$;
- denote as $L_i^0(t, x)$ the totality of sets of vectors $l_j^{(i)}$ ($j = r, \dots, m$) maximizing the functions $\varepsilon_i^0(t, x)$ (2.3), if $\varepsilon_i^0(t, x) > 0$ and $L_i^0(t, x)$ completely coincides with the unit sphere in position $\{t, x\}$, where $\varepsilon_i^0(t, x) = 0$;

$$\begin{aligned} L^0(t, x) &= \bigcup_{i \in I^{(0)}(t, x)} L_i^0(t, x); \\ S_i^0(t, x) &= \left\{ s_i = \sum_{j=r}^m l_j^{(i)}, l_j^{(i)} \in L_i^0(t, x) \right\}; \quad S^0(t, x) = \bigcup_{i \in I^{(0)}(t, x)} S_i^0(t, x). \end{aligned}$$

We assume that the following conditions are satisfied:

Condition 5. For each number $i \in K$ and for any position $\{t, x\}$, where $\varepsilon_i^0(t, x) > 0$, in (2.3) maxima are reached on a unique set $l_j^{(i)0}$ ($j = r, \dots, m$).

Condition 6. In each position $\{t, x\}$, where $\varepsilon^0(t, x) > 0$, for any numbers $i \in I^{(0)}\{t, x\}$, vector $s_i \in S_i^0$ and index $\alpha \in K$ there takes place

$$\max_{u_i \in P_i} \min_{u_\alpha \in P_\alpha} \langle s_i, f(t, x, u_1, \dots, u_k) \rangle \geq \max_{u_\alpha \in P_\alpha} \min_{u_i \in P_i} \langle s_i, f(t, x, u_1, \dots, u_k) \rangle. \quad (2.5)$$

Condition 7. In each position $\{t, x\}$, where $\varepsilon^0(t, x) > 0$, for any number $i \in K$ there is a vector $u_i^0 \in P_i$, such that for all $s_i \in S_i^0$ there takes place an equality

$$\min_{u_i \in P_i} \max_{u_\alpha \in P_\alpha (\alpha \in K(i))} \langle s_i, f(t, x, u_1, \dots, u_k) \rangle = \max_{u_\alpha \in P_\alpha (\alpha \in K(i))} \langle s_i, f(t, x, u_1, \dots, u_{i-1}, u_i^0, u_{i+1}, \dots, u_k) \rangle.$$

Theorem 2. Under Conditions 5, 6, 7 the set $W = \{\{t, x\}, \varepsilon^0(t, x) \leq 0\}$ will satisfy Conditions 1, 2.

Proof. As from the definition of $\varepsilon^0(t, x)$, i.e. from (2.3) and (2.4), there follows the closure of set W , hence, the Condition 1 is satisfied. The fulfillment of Condition 2 will be shown by contradiction assuming that there is a position

$\{t_*, x_*\} \in W$, a number $i \in K$, a vector $u_i^0 \in P_i$ and an instant $t^* \in (t_*, \theta)$ such that the solution of differential equation

$$\dot{x} = f(t, x, u_1, \dots, u_{i-1}, u_i^0, u_{i+1}, \dots, u_k), \quad x(t_*) = x_*, \quad (2.6)$$

for any u_α ($\alpha \in K(i)$), leaves the set W at the instant t^* . Now choose vectors u_α^* , $\alpha \in K(i)$, satisfying the Condition 7:

$$\begin{aligned} & \max_{u_\beta \in P_\beta (\beta \in K(\alpha))} \langle s, f(t, x, u_1, \dots, u_{\alpha-1}, u_\alpha^*, u_{\alpha+1}, \dots, u_k) \rangle = \\ & = \min_{u_\alpha \in P_\alpha} \max_{u_\beta \in P_\beta (\beta \in K(\alpha))} \langle s, f(t, x, u_1, \dots, u_{\alpha-1}, u_\alpha, u_{\alpha+1}, \dots, u_k) \rangle, \quad s \in S^0(t, x). \end{aligned} \quad (2.7)$$

Here $x(\cdot)$ is a solution of equation (2.6) for controls from (2.7). Then according to above assumptions there is an interval $[t_1, t_2] \subset [t_*, t^*]$ such that $\varepsilon^0(t, x) > 0$ almost for all $t \in [t_1, t_2]$ and $\varepsilon^0(t_1, x(t_1)) < \varepsilon^0(t_2, x(t_2))$.

From [1, 2] it follows that $\varepsilon^0 : t \rightarrow \varepsilon^0(t, x(t))$ is a differentiable function of t almost everywhere on $[t_1, t_2]$ and $\exists p \in I^0(t, x(t))$

$$\begin{aligned} \frac{d\varepsilon^0(t, x(t))}{dt} &= \frac{d\varepsilon_p(t, x(t))}{dt} = \sum_{j=r}^m \langle l_j^{(p)}, f(t, x, u_1^*, \dots, u_{i-1}^*, u_i^0, u_{i+1}^*, \dots, u_k^*) \rangle - \\ &- \sum_{j=r}^m \min_{u_p \in P_p} \max_{u_\alpha \in P_\alpha (\alpha \in K(p))} \langle l_j^{(p)}, f(t, x, u_1, \dots, u_{p-1}, u_p, u_{p+1}, \dots, u_k) \rangle. \end{aligned} \quad (2.8)$$

After transformations with due regard for (2.7) from (2.8) we obtain

$$\begin{aligned} \frac{d\varepsilon(t, x(t))}{dt} &\leq \max_{u_i \in P_i} \min_{u_p \in P_p} \min_{\substack{u_\alpha \in P_\alpha, \\ \alpha \in K, \alpha \neq p, i}} \langle s^p, f(t, x, u_1, \dots, u_k) \rangle - \\ &- \max_{u_p \in P_p} \min_{u_i \in P_i} \min_{\substack{u_\alpha \in P_\alpha, \\ \alpha \in K, \alpha \neq p, i}} \langle s^p, f(t, x, u_1, \dots, u_k) \rangle \leq 0. \end{aligned}$$

The validity of the last inequality follows from Condition 6. It turns out that almost everywhere on the interval $[t_1, t_2]$ $\frac{d\varepsilon_p}{dt} \leq 0$, but $\varepsilon^0(t_1, x(t_1)) \geq \varepsilon^0(t_2, x(t_2))$, what contradicts the assumption. Hence, the Condition 2 holds.

Thus, it is shown that for differential several person games in case of many aim sets the strategies, extreme to a corresponding stable set, make a balance set with respect to initial positions.

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